



STAGE 1 SPEAKING

SAMPLE A

INTRODUCTION

The Speaking examination is a face-to-face examination with two Candidates and one Examiner present. It takes the form of a board game.

The rules of the game are explained by the Examiner in the Candidates' first language. If the Examiner does not speak the Candidates' first language, or the Candidates do not share the first language, an additional person appointed by the school may explain the format of the examination.

Candidates take turns to roll a dice and move along the board, answering questions about the images they see and taking part in 'challenges' which are presented on the game cards. There are five types of challenge, each focusing on one or more specific language skills.

The challenges are used in a specific order by the Examiner. As they play, the Candidates answer a simple question about the image on the square they land on, e.g. What is it? What colour is it? What number is it? prior to being given a challenge. Once all the challenges have been completed, the Candidates keep rolling the dice in turn and answering simple questions about the images until one of them has completed the game.

All five challenges are unprepared, i.e. the Candidates do not know the questions they will be asked or the images they will be given in advance of the examination.



EXAMINER CARD 1

Look at this picture.

1. What is this? (point to one of the items of fruit).
2. How many (insert name of item) can you see?
3. What colour are they?

Thank you.

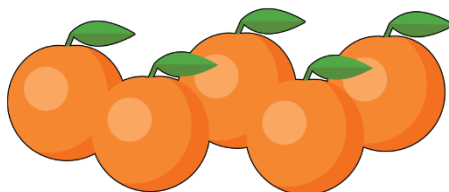
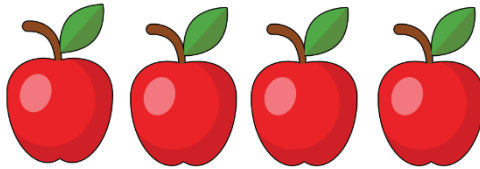
Additional guidance:

If the Candidate does not provide the correct answer to Q1, select another item and repeat the question.

If the Candidate does not know the name of the second item, provide the answer and proceed with Q2 and Q3.

If the Candidate does not understand Q2 and/or Q3, ask an alternative question which is closed and offers two options, e.g. 'Can you see three or four apples?', 'Are the apples green or red?'

CANDIDATE CARD 1



EXAMINER CARD 2

Give the Candidate the dice.

This is a dice.

Now, Look at the picture of the room.

- 1. Put the dice under the table.**
- 2. Now, put the dice next to the sofa.**
- 3. Now tell me, where are the flowers?**

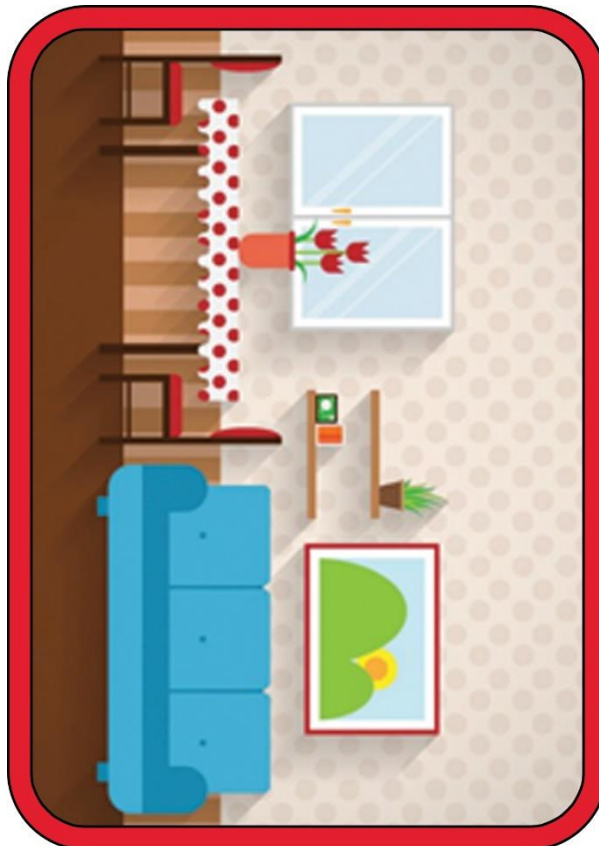
Thank you.

Additional guidance:

If the Candidate does not understand Q1 and/or Q2, you can repeat each of the questions more slowly, placing extra stress on the preposition indicating the location, e.g. 'Put the dice under the table.'

If the Candidate does not understand Q3, point to the object you are asking about and ask the question again.

CANDIDATE CARD 2



EXAMINER CARD 3

Look at this picture and answer my questions.

The weather is sunny. Is that right?

There is a cat in the picture. Is that right?

There are two trees in the picture. Is that right?

Thank you.

Additional guidance:

You can repeat any of the questions.

CANDIDATE CARD 3



EXAMINER CARD 4

Look at this picture. (Point to the characters you are asking the questions about to aid understanding).

What is the man wearing?

What is the girl holding in her hand?

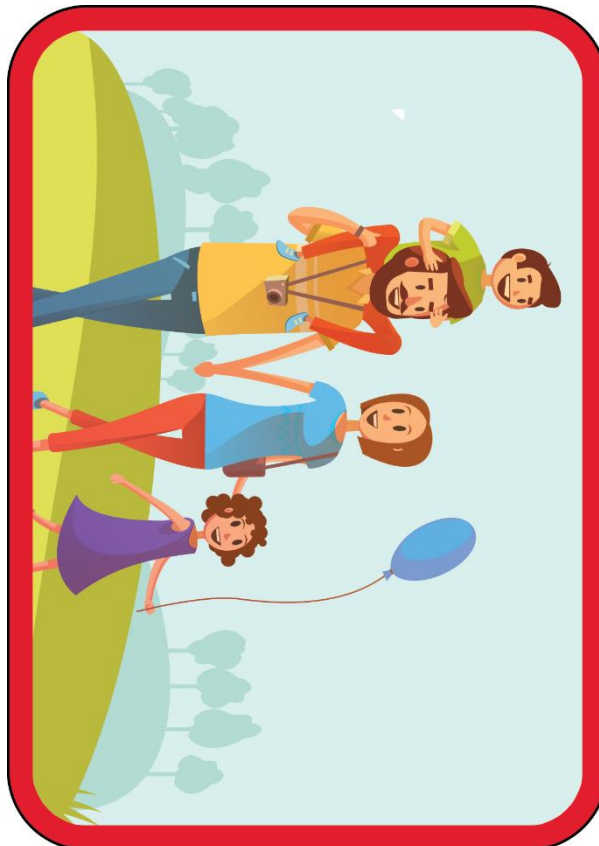
What colour are the woman's trousers?

Thank you.

Additional guidance:

If the Candidate does not understand some of the questions, ask an alternative question which is closed and offers two options, e.g. 'Is he wearing a t-shirt or a jacket?', 'Is she holding a balloon or a kite?', 'Are they red or yellow?'.

CANDIDATE CARD 4



EXAMINER CARD 5

Now we will talk about you. I will ask you some questions. *(Choose 3 questions).*

How old are you?

Where do you live?

Do you have any brothers/sisters/pets?

Do you like reading/swimming/music/sport?

What is your favourite colour/food/animal?

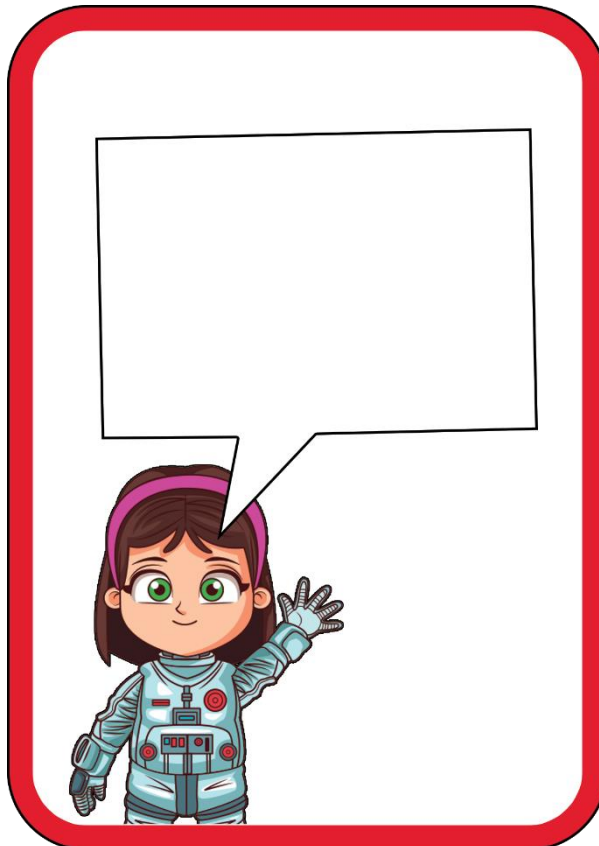
What is your hobby?

Thank you.

Additional guidance:

You can repeat any of the questions.

CANDIDATE CARD 5



STAGE 1 - GAME BOARD SAMPLE A

